

200-AB open
201-WS open

202-DRY WS open
203-Agha vrh open

AQHA

VRH RANCH REINING

Date:	4/20/24
Show:	WOW
Class:	open
Judge:	Pete McAllister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or outside when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridged (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

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For more information on how classes are judged visit www.aqhuniversity.com

TIE-BREAKER		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off-Pattern	
MANEUVER DESCRIPTION		2 C L	2 CR	STOP	3 1/2 L	STOP	3 1/2 R	S B						
200 201	9 770	1												
		MANEUVER SCORE	-1/2	-1	-1/2	-1	-1	-1	-1		-1/2	1	62 1/2	
					67		65	64	63					
200 201	10 790													
		MANEUVER SCORE	0	0	0	0	-1/2	-1/2	0		+1/2		69 1/2	
							69							
200 201	11 758													
		MANEUVER SCORE	0	+1/2	0	0	-1/2	-1/2	-1/2		+1/2		69 1/2	
							70		69					
200 201	12 789													
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	0	-1/2	-1/2		0	2	65 1/2	
				67 1/2	67		66 1/2	66	65 1/2					
—	13 782													
		MANEUVER SCORE	scratch		~~~~~									
200	14 748													
		MANEUVER SCORE	0	0	-1/2	0	-1/2	-1/2	-1		0	1/2	66 1/2	
						69	68	67 1/2						
200 ④	15 760													
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0		-1	0	0	
				68										

Judge's Signature: 

204- AB Amateur
205- WS Advanced

206- WS DRM AM
207- Aqha vrh AM

p1

AQHA

VRH RANCH REINING

Date:	4/26/24
Show:	WOW
Class:	Amateur / Advanced
Judge:	Pete McAllister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
1/2 Extremely Poor, 1 Very Poor, 2 Fair, 3 Correct, 4 Good, 5 Very Good, 6 Excellent

TIE-BREAKER		2 CL	2 CR	STOP	3 1/2 L	STOP	3 1/2 R	SB	Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION												
204 206	1 707			2								
		0	0	-1/2	-1/2	-1/2	-1	-1/2	0	2	65	
				1 1/2	67		65 1/2					
204 206	2 702		1									
		0	0	-1/2	-1/2	-1/2	-1	-1/2	0	1	66	
				68			66 1/2					
204 205 207	3 721	22										
		-1	-1/2	-1/2	-1	0	-1/2	-1/2	0	4	62	
		65										
204/210 AD in 205 LTD	4 729	1/2	1									
		-1/2	0	-1/2	0	-1/2	0	-1/2	0	4	64	
		66 1/2	65 1/2				64 1/2		64			
204 205	5 797	1, 2, 1/2										
		-1/2	0	0	-1/2	0	-1/2	0	0	6	62 1/2	
		63 1/2			63		62 1/2					
204 205	6 791											
		-1/2	0	-1/2	-1/2	0	-1/2	+1/2	0		65 1/2	
				69			66					
204 206	7 740		1 1/2									
		0	-1/2	-1/2	-1/2	-1/2	-1/2	+1/2	+1/2	1 1/2	67	
			63		67		66					
		1/2										
		0	0	-1/2	0	0	-1/2	-1/2	+1/2	1/2	68 1/2	
					69		68					

Judge's Signature: 

204- AB Amateur
205- WS Advanced

206- WS DRV AM
207- Aqha VRH AM

AQHA

VRH RANCH REINING

Date:	4/26/24
Show:	WOW
Class:	Amateur / Advanced
Judge:	Pete McAlister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failing to maintain a minimum of 20 feet from the wall or other lines, approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under-spinning 1/8 to 1/4 turn
- slipping reins

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers


- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

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TIE-BREAKER		MANEUVER SCORES								Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		20 L	20 R	STOP	5/2 L	STOP	3/2 R	5 B					
204	9	736	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	0		68 1/2	
205													
204	10	796	1/2 S	1/2 P				5 B				0	0
205													
204 (AD)	11	726	+1/2	+1/2	0	+1/2	-1/2	+1/2	0	+1/2		72	
205													
207													
(09 draw)	12	798	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	0		67 1/2	
204													
206													

Judge's Signature: 

208 - AB Limited
209 - WS Limited

210 - Aqha vrh Ltd.
211 - WS Int.

P.1

AQHA

VRH RANCH REINING

Date:	4/26/24
Show:	WOW
Class:	Limited / Intermediate
Judge:	Pete McAlister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore, more than one finger between split reins or any fingers between romal reins (except in the two rein))

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

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For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
1/2 Extremely Poor - 1 Very Poor - 1/2 Poor - 0 Correct - 1/2 Good - 1 Very Good - 1 1/2 Excellent

TIE-BREAKER		2 CL	2 CR	STOP	3 1/2 L	STOP	3 1/2 R	S B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION													
208 209	1 744	1	1						0	2	66		
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	-1/2	0	0				
		PENALTY											
208 209	2 741		1						0	1	64 1/2		
		MANEUVER SCORE	-1	-1	-1	-1/2	0	-1/2	-1/2				
		PENALTY											
208 209	3 703										0	0	
		MANEUVER SCORE	0										
		PENALTY											
208 (AQ) 210	4 767		1		0						0	0	
		MANEUVER SCORE	-1	-1	-1/2	-1 1/2	schooling						
		PENALTY											
208 209	5 787								0		69 1/2		
		MANEUVER SCORE	0	+1/2	0	-1/2	0	+1/2	0				
		PENALTY											
208 (AQ) 210 211	6 793									4	64 1/2		
		MANEUVER SCORE	0	0	-1/2	+1/2	-1	-1/2	0				
		PENALTY											
208 210 (AQ)	7 729		Scores are on Am sheet										
		MANEUVER SCORE	score was 64 with penalty										
		PENALTY											
208 209 (AQ) 210	8 745										69 1/2		
		MANEUVER SCORE	+1/2	0	-1/2	0	0	0	-1/2	+1/2			
		PENALTY											

Judge's Signature: _____

[Handwritten Signature]

208-AB Limited
209-WS Limited

210-Aqha vrh Ltd.
211-WS Int.

p2

AQHA

VRH RANCH REINING

Date:	4/20/24
Show:	WOW
Class:	Limited/Intermediate
Judge:	Rene McKinister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to position a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bidled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over number spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse receives a cumulative score between 0 and 100 points and automatically begins the run with a score of 70 points.
1=Excellent, 2=Very Good, 3=Good, 4=Fair, 5=Average, 6=Poor, 7=Fair, 8=Good, 9=Very Good, 10=Excellent

MANEUVER BREAKER	MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORE	1	2	3	4	5	6	7	8	9	10	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
9	760		+1/2	0	0	0	0	-1/2	0					0		70	
10	749		2 1/2	0											0	0	
11	760		0	0	+1/2	+1/2	-1/2	+1/2	0					+1/2		71 1/2	
12	776		+1/2	0	0	-1/2	-1/2	-1/2	0					0		69	

Judge's Signature: _____

208-AB Limited
209-WS Limited

210-Aqha vrh Ltd.
211-WS Int.

#232 WS Inter.

p3

AQHA

VRH RANCH REINING

Date:	4/26/24
Show:	WOW
Class:	Limited Intermediate
Judge:	Rene McAlister

1 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to contain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bidled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- open or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

TIE-BREAKER		MANEUVER SCORES								Natural Rein Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		2	3	4	5	6	7	8	9				
1	785	1/1	0	+1/2	+1/2	+1/2	+1	+1		+1/2		71 1/2	
		67 1/2	68	69	70								

Judge's Signature: 

#229 Lmd All Breed
#230 Lmt WS

#231 Lmt AQHA/VRH

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AQHA

VRH LTD COW WORK

Date:	4/26/26
Show:	WAY OUT WEST
Class:	
Judge:	PETE McALISTER

- 1 point**
 A - Loss of working advantage
 C - Changing sides on the second drive/rate
 P - Working out of position
 T - On first drive, failure to drive past middle marker
 V - Over-bricked (per maneuver)
 W - Out of frame (per maneuver)
- 3 points**
 D - Dangerous position
 K - Knocking down the cow without having a working advantage
 L - Losing a cow while boxing
 W - Performing a fence turn (whether initiated by horse or rider)
 Z - Failure to drive cow past middle marker on second drive before time expires
- 5 points**
 B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
 C - Blatant disobedience
 E - Use of either hand to instill fear
 T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
 X - Running the cow into the back of the fence with force

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
 A - Turning tail
 B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit or hackamore)
 C - More than one finger between split reins or any fingers between roman reins (except in the two-rein)
 E - Repeated blatant disobedience
 F - On first drive down fence, failure to drive cow past middle marker after two attempts
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows (if new cow is awarded)
 N - Failure to attempt any part of the class
- Disqualified - 0 Score**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete
 O - Out of control, dangerous, or excessive schooling

WO	Entry #	PENALTY	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern		
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
208 209	1 744				C												
		MANEUVER SCORE	0	0	-1	-1/2	-1/2	0	-1/2	0					1	66 1/2	
208 209	2 741																
		MANEUVER SCORE	-1	-1	-1	0	-1	0	-1	-1/2							64 1/2
208 209	3 703				S												
		MANEUVER SCORE	-1	-1	-1	-1	-1	0	-1	-1					5	58	
208 (AD) 210	4 767																
		MANEUVER SCORE	-1	-1	-1	0	-1/2	0	-1	-1/2							65
208 209	5 737																
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	+1/2	0							71 1/2
208 210 (AD) 211	6 793																
		MANEUVER SCORE	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	0						73
208 210 211	7 729	5.5															
		MANEUVER SCORE	-1	-1	-1	-1	-1	0	-1	-1			10	10			53
208 209 210	8 745																
		MANEUVER SCORE	0	0	-1/2	0	0	0	0	0							69 1/2

Judge's Signature: 

#229 Lmt All Breed

#231 Lmt AQHA / Wlt

#230 Lmt WS

AQHA

VRH LTD COW WORK

Date:	4/26/26
Show:	WAY OUT WEST
Class:	AM
Judge:	PETE McALISTER

1 point

- A - Loss of working advantage
- C - Changing sides on the second drive/rate
- P - Working out of position
- T - On first drive, failure to drive past middle marker
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- D - Dangerous position
- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing
- W - Performing a fence turn (whether initiated by horse or rider)
- Z - Failure to drive cow past middle marker on second drive before time expires

5 points

- B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- C - Blatant disobedience
- E - Use of either hand to instill fear
- T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
- X - Running the cow into the back of the fence with force

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
- E - Repeated blatant disobedience
- F - On first drive down fence, failure to drive cow past middle marker after two attempts
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows (if new cow is awarded)
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- O - Out of control, dangerous, or excessive schooling

No.	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern			
		Boxing	Drive	Boxing	Drive	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT								
		TIE-BREAKER																	
208	9	✓																	
		760																	
		PEPENALTY																	
		MANEUVER SCORE	0	-1/2	0	0	0	0	0	0	0	0	+1/2						70
208	10	✓																	
209		749																	
200		749																	
		PEPENALTY																	
		MANEUVER SCORE	0	-1	-1/2	-1	-1/2	0	0	0									1 66
208	11	✓																	
200		760																	
		PEPENALTY																	
		MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	0	+1/2	0									72
208	12	✓																	
		776																	
		PEPENALTY																	
		MANEUVER SCORE	-1	-1/2	-1/2	0	-1/2	0	0	0									67 1/2
		PEPENALTY																	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2									64
		PEPENALTY																	
		MANEUVER SCORE																	
		PEPENALTY																	
		MANEUVER SCORE																	
		PEPENALTY																	
		MANEUVER SCORE																	

Judge's Signature: *[Signature]*

232 Cowwork

WSVRHA
Western States Versatility
Ranch Horse Association



Revised 12/25

**RANCH COW
WORK
INTERMEDIATE**

2 1/2 Minutes when the gate closes,
45 Second warning, Do not have to
work the full time

Show Wad Out West
Judge Pete McAlister
Date 4/26/20

1 POINT PENALTY

- A. Loss of working Advantage
- P Working out of position
- S. Slipping Rein
- T Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing from either end

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- F. Tuning the cow on the fence
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- L. Allowing cow to cross center line during boxing of opposite end
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- N. Failure to attempt any part of the class

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent. +1 Very Good. +1/2 Good. 0 Correct. -1/2 Needs Improvement. -1 Poor. -1 1/2 Very Poor

VPO	Back #	RUN CONTENT										Penalty Total	Score	OP		
		Box	Drive	Box	Drive	Roping			Degree of Difficulty	Eye Appeal	Courage					
		Box (Position & Control)	Run and Rate	Box (position & control)	Run and rate	Track Cow & Stop	Rope Handling									
		Tie Breaker →										1st				
1	785	Penalty														
		Content	+1/2	+1	+1/2	+1		3	0	0	+1/2	+1/2	+1/2	3	7 1/2	
2	793	Penalty														
		Content	+1/2	+1/2	+1/2	+1/2		3	-1	-1	0	0	0	3	67	
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														

Judges Signature: [Signature]

#221 WIT All Breed
 #222 WIT Day WS

Boxing only

AQHA

VRH RANCH REINING

Date:	4/26/26
Show:	WAY OUT WEST
Class:	WIT
Judge:	PETE McALISTER

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

(2) (3) (4) (5)

For more information on how classes are judged visit www.aqhuniversity.com

(1)

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		TFC	TLC	STOP	1/2 R	STOP	1/2 L	S	B				
222	1 759	0	+1/2	0	0	0	+1/2	+1/2		0		71 1/2	
221	2 732	0	0	1/2	+1/2	+1/2	+1/2	+1/2		+1/2	1/2	72	
221	3 777	0	0	0	-1/2	0	-1	-1/2	2	0	2	66	
221	4 798	+1/2	0	+1/2	+1/2	+1/2	0	+1/2		+1/2		73 1/2	
222	5 737	0	0	+1/2	-1/2	+1/2	-1/2	0		0		70	

Judge's Signature:



#212 Novice Am AB

P1

AQHA

#215 NOVICE

#214 WSDMj NMJC

VRH RANCH REINING

Date:	4/14/24
Show:	WOW
Class:	NOVICE
Judge:	Pete McAllister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit bridle), more than one finger between split reins or any fingers between ropal reins, except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

		MANEUVER SCORES								Natural Riding Horse Association	Penalty Total	Score	Off Pattern	
		2 CL	2 CR	STDP	3/4 L	STUP	3/4 R	SB						
212 214	1	750	1,2	1				1	2			59		
			606		61 1/2					0				
212 214	2	730	1,1,2,2,0,1									0	0	
			61 1/2											
212 215(AQ)	3	705	1,2	1	2							1	61	
			65		62 1/2		63		62 1/2					
212 214	4	773	2	2,1		0		0				0	0	
			67 1/2											
212 214	5	761	1,1,1,1	1,1,5	2		1/2	0				0	0	
			65		57		53		51 1/2					
212 214	6	746											65	
			67 1/2		67		66							
212 213	7	722	0	-1/2	-1/2	-1 1/2	-1/2	-1/2	-1/2				66 1/2	
			67 1/2		67		66							
212 213 215(AQ)	8	771	2					2	1/2					
			67		65		64		63		57 1/2		4 1/2	57 1/2

Judge's Signature: 

#233 NOVICE AB
 #235 NOVICE WS
 #236 RESERVE AD/WR

i.p.2

AQHA

VRH RANCH REINING

Date:	4/26/24
Show:	WOW
Class:	NOVICE
Judge:	Pete McArthur

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

② ③ For more information on how classes are judged visit www.aqhauniversity.com ①

TIE-BREAKER		MANEUVER SCORES								Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		2 CL	2 CR	STDP	3/4 L	STOP	3/4 R	S B					
212 21500	9 786	22.1	2					1/2		0	7 1/2	57 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1 1/2	-1/2				
			60		60 1/2		60	58 1/2					
212 214	10 734		10								1	0	
		MANEUVER SCORE	+1/2	-1 1/2									
212 213	11 717									0		64 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	-1	-1	-1/2				
			69		67		65						
212 213	12 756	1.5	1								0	7	58
		MANEUVER SCORE	-1	-1	-1	-1/2	-1/2	-1/2	-1/2				
			61		60		59						
212 214	13 794	2	2								0	4	63
		MANEUVER SCORE	0	0	-1/2	-1	-1/2	-1/2	-1/2				
			66		64 1/2		64		63				
212 21500	14 765	1		3/2							0	5	62
		MANEUVER SCORE	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2				
			64		63								
212	15 780	1	1								0	2	60 1/2
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	-1	-1/2	-1/2				
			62				61						
212	16 747										0		68
		MANEUVER SCORE	0	-1/2	-1/2	0	-1/2	0	-1/2				
			69		68 1/2								

Judge's Signature: 

#233 Novice A/B

P.3

AQHA #235 Novice
#236 Novice

VRH RANCH REINING

Date:	4/26/24
Show:	WOW
Class:	Novice
Judge:	Pete McAlister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-banded (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper Western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

212
214

TIE-BREAKER		2 C L	2 C R	STOP	3/4 L	STOP	3/4 R	S B	Natural Branch Horse Preference	Penalty Total	Score	Off Pattern
17	708	-1	-1	-1	-1	-1/2	-1/2	-1	-1/2		63 1/2	
		66		65								

212
214

18	723	1/2	1/2	-1/2	-1	-1/2	-1	-1	-1/2	7	57 1/2	
		62		59								

212
213

19	754	-1/2	-1/2	-1	-1/2	-1	-1	-1	-1/2	1	63	
		63		67		65 1/2		64 1/2				

212
213

20	748	0	4	2,2	-1	-1	0	1/2	0	8 1/2	57 1/2	
		65		59 1/2		59 1/2						

212
215(AO)

21	750	-1/2	-1	-1/2	-1/2	-1/2	-1	-1/2	0	2	63 1/2	
		66		65		64						

212
214

22	706	0	0	-1/2	-1	-1/2	-1	-1/2		0	0	
						OVER SPIN						

Judge's Signature: 

#233 Novice All Breed
#235 Novice WS

#236 Rookie AQHA/VRH

AQHA

VRH ROOKIE COW WORK

Date:	4/26/26
Show:	WAY OUT WEST
Class:	
Judge:	PETE McALISTER

1 point

- A - Loss of working advantage
- P - Working out of position
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- Z - Excessive hollering

3 points

- D - Dangerous position
- K - Knocking down the cow without having a working advantage
- L - Losing a cow

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit/hackamore)
- C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows (if new cow is awarded)
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- O - Out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

NO.	Entry	MANEUVER SCORES							PENALTIES			Comments	Penalty Total	Score	Off Pattern
		1/2	1	1 1/2	2	3	4	5	1 POINT	3 POINT	5 POINT				
212	9	747	-1	0	-1/2	0	0	0	P				1	67 1/2	
212 213	10	754	-1 1/2	-1	-1 1/2	-1	-1/2		P.P				2	62 1/2	
	11	748	-1/2	0	0	0	0	0	P				1	68 1/2	
	12	772	0	-1/2	-1/2	0	0							69	

Judge's Signature: 

216 - AB Youth
217 - WS Youth

250 - WS Dry Yth
219 - Aqha Vrh Ltd.

AQHA

VRH RANCH REINING

Date:	4/26/24
Show:	WOW
Class:	Yth
Judge:	Pete McAister

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-briefed (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
1/2 Extreme Poor, 1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent.

TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		2 CL	2 CR	STOP	3 1/2 L	STOP	3 1/2 R	5 B							
216 217	1 779	1	1												
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	0	+1/2		+1/2	2	67		
			67 1/2	67				66							
216	2 788		2	2											
		MANEUVER SCORE	0	0	-1/2	-1/2	-1	-1	-1/2		-1/2	4	62		
					65			63							
216	3 799														
		MANEUVER SCORE	-1/2	0	-1	-1	-1	-1	-1/2		0	1	64		
					66 1/2			64 1/2							
216	4 731		2												
		MANEUVER SCORE	0	0	-1/2	-1	-1/2	-1 1/2	-1/2		0	6	60		
							66	60 1/2							
216	5 701		2	2											
		MANEUVER SCORE	0	0	-1	-1 1/2	-1	-1 1/2	-1/2		-1/2	4	60		
					66	65		61							
216 217 219	6 792														
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	0	+1/2	+1/2		+1/2		69 1/2		
					67		68		69						
216 217 220	7 753		2,2,2	2											
		MANEUVER SCORE	0	0	0	-1	-1/2	-1	-1/2		0	8	59		
			69	62		61	60 1/2	60							

Judge's Signature: *Pete McAister*

#240 Ltd Youth (Box-Drive-Box)

AQHA

VRH LTD COW WORK

Date:	4/26/26
Show:	WOW
Class:	
Judge:	PETE McALISTER

1 point

- A - Loss of working advantage
- C - Changing sides on the second drive/rate
- P - Working out of position
- T - On first drive, failure to drive past middle marker
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- D - Dangerous position
- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing
- W - Performing a fence turn (whether initiated by horse or rider)
- Z - Failure to drive cow past middle marker on second drive before time expires

5 points

- B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- C - Blatant disobedience
- E - Use of either hand to instill fear
- T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
- X - Running the cow into the back of the fence with force

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
- E - Repeated blatant disobedience
- F - On first drive down fence, failure to drive cow past middle marker after two attempts
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows (if new cow is awarded)
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- O - Out of control, dangerous, or excessive schooling

WO	Entry	MANEUVER SCORES										PENALTIES		Pairally Total	Score	Off pattern	
		Boxing (Run & Rate)	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT								
		TIE-BREAKER															
1	779	MANEUVER SCORE	-1	0	-1	-1	-1/2	0	-1/2	0			5	6	60		
2	792	MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	()					72 1/2		
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Judge's Signature: 